



MARINE LOCK

Padlock 70 made from brass is particularly suitable for use in extreme weather and environmental conditions.

With our robust brass lock 70 you can secure your valuables with chains, on doors, gates, on cabinets, lockers, in tool boxes, sheds, and more, even under extreme weather conditions. We recommend using it to secure objects of medium value or items at a moderate risk of theft. The 70 padlock consists of a solid brass body, which, thanks to a special protective cap and drainage channels, protects the lock from being penetrated by dirt and splashing water. The interior is made of corrosion-resistant materials. The steel shackle is fully encased in a tough, impact-resistant plastic, which protects adjacent surfaces. Because especially at sea, depending on the weather conditions, a padlock may swing to and fro.

Technologies

- Solid lock body made from brass
- Shackle made from hardened steel with plastic sleeve
- Sealed lock body with special protective cap and drainage channels to protect the locking mechanism from water and dirt
- Shock-absorbing plastic casing protects sensitive surfaces
- Double bolted
- Precision pin cylinder
- Paracentric key profile for increased protection against manipulation
- Inner components made from rust-free materials
- Self-locking: lock without the key by pushing down the shackle

Operation and use

- Security for items/goods of medium value or where there is an average risk of theft
- For securing chains, doors, gates, cupboards, lockers, tool boxes, cellar windows, sheds, switch boxes, etc.
- Also suitable for outdoor use

Variants

- Sizes: 35, 45, 50 mm
- Long shackle (HB): 45HB63, 50HB80
- Stainless steel shackle (IB): 35, 45, 50; 45/IB63, 50/IB80

Technical data - 70/50

Depth e	31 mm
Height f	81,5 mm
Horizontal clearance b	23,5 mm
Keyed alike	No
Locking type	key
Security Level Home Security	6
Security card	No
Shackle diameter d	9 mm
Vertical clearance c	27,5 mm
Weight [g]	232 g
Width a	55 mm
color of facets	black
colour	black
EAN	4003318426803